

LICENSING CHANGES – GAMBLING ACT 2005

ARTICLE 8 – REGULATORY AND OTHER COMMITTEES

Name of committee	Role and functions
Licensing committee	<ol style="list-style-type: none"> 1. To approve the council's policies in respect of all licensing and registration matters except the licensing and gambling statements of policy. 2. To consider the future process by which the decisions with respect to licensing applications are to be taken. 3. To establish policies and procedures for considering and determining additional licensing functions conferred on the authority by statute. 4. And To consider and determine the following applications: <ul style="list-style-type: none"> • the grant, renewal, variation or transfer of any general safety certificate in respect of sports stadium or regulated stands; • street trading and markets; • film classification; and, • any other licensing responsibilities of the authority created by statute (and delegated to the committee). 5. Where appropriate to hear and consider the case for the applicant either by way of written or oral representation and consider objections and representations to the application from authorised persons and interested parties or their designated representatives.
Licensing committee (continued)	<ol style="list-style-type: none"> 6. To consider and determine the revocation of licences and registrations reserved to the licensing committee. 7. To consider the designation of new sites for street trading. 8. To establish sub-committees under the relevant statutory provisions of the Licensing Act 2003 empowered to discharge any and all of the authority's licensing functions.

Notes:

1. Para 1 – Add reference to the gambling statement of policy as this is also reserved to council assembly.
2. Para 4 – This is a typographical change.
3. Para 8 – This change deletes the reference to the Licensing Act 2003 and replaces it with the phrase “relevant statutory provisions” to encompass the Gambling Act 2005. The more general reference seeks to alleviate the need for future updating.